

**SCC Rules**  
**Summer League**  
**8U through 12U**

1. Managers will play with the ROSTER BAT/FREE SUBSTITUTION rule. ROSTER BATTING: Every age group for boys and girls must bat their entire roster. They will be allowed free substitution during the game and any players arriving late must be added in the last position of the batting order.
  - a. Once a pitcher is removed from the game he can no longer pitch in the same game. Softball pitcher may re-enter.
2. All league games for 8U-12U will be 6 innings in length. The “mercy rule” comes into play when a team has a 10 run lead after 5 innings.
  - a. If the home team is winning and the mercy rule is in play then the bottom half of the inning does not need to be played.
  - b. A game will be considered “complete” after 5 if the home team is winning. Any game that ends prior to the completion of 5 innings will be resumed from where the game was halted.
4. Game time limit is 1 hour and forty five minutes (1:45). This means that no new inning shall start after 1:45 has expired on the clock.
  - a. The clock will start at the conclusion of the plate meeting
  - b. If at the end of a regulation game the score is tied, and there is time still left on the clock, then extra innings may follow. If at the end of a regulation game the score is tied and there is no time left on the time limit then said game will result in a tie.
  - c. No game shall start more than 10 minutes early, unless both coaches and the umpires agree.
5. Pitching Rule a. Pitch Count Rule, would be whichever of the following occurs first
  - i. 9U-10U – 60 pitches in a day or maximum of 3 innings
  - ii. 11U-12U – 70 pitches in a day or maximum of 4 innings
  - iii. Pitch counts apply on the boys side
    - a. NOTE: 1 pitch constitutes 1 inning
    - b. 10U - 60 pitches > 3 days rest / 40 - 59 > 2 days rest / 20 - 39 > 1 day
    - c. 12U - 70 pitches > 3 days rest / 40 - 59 > 2 days rest / 20 - 39 > 1 day
  - iv. Warm up pitches DO NOT count in any of the above pitch count numbers
    - e. If a pitcher reaches his limit in the middle of an at bat, he can finish the at bat.
    - f. For example, if a 10U pitcher reaches his 60th pitch with a 2-1 count on the batter, he can finish throwing to that batter until said batter is either out or reaches base.
    - g. Arm health care is the responsibility of the coach as well as the player and his or her family. It is through effective communication that the coach and parents should work together to ensure a pitcher does not throw too much and end up hurting his arm. Our league suggests that all coaches and parents follow the MLB Pitch Smart program for arm health  
*<http://m.mlb.com/pitchsmart/pitching-guidelines/>. In addition, there is also an abundant amount of information on the SWIBL site*

<http://www.swiblbaseball.org/v1/index.php/news/86-arm-care-and-injury-prevention> that should also be followed.

h. Any and all pitching discrepancies will be settled by the assigned umpires on the field jointly (if there are 2) and their decision is final. Keep in mind we would much rather error on the side of caution in lieu of over throwing a pitcher.

i. Innings will be counted by the number of outs recorded in an inning. If the pitcher of record has one out then he has pitched 1/3 of an inning.

7. Runners are allowed to lead off and steal in baseball games.

a. We are not limiting teams on over throws.

8. The dropped third strike rule is in play for 11-12. We encourage 10U to practice this and if coaches agree, you may play by this rule.

9. For each league game one umpire is required, we would encourage 2 for each game. If there is only 1 umpire, it may be easiest if they stand behind the pitcher's mound to call the game.

10. It is the responsibility of the head coach (or acting head coach) to ensure that players and fans exhibit proper sportsmanship at all times. Ejected players, fans and coaches will be required to depart the field of play immediately. Failure to oblige will result in forfeiture of the game.

a. If a player or coach is ejected for any reason, they are automatically suspended for their next SCC game.

1. Any coach, manager, player who shows unsportsmanlike conduct by physical contact or verbal abuse to an umpire, coach, player, will be ejected from the game and given a two game suspension. If a second incident occurs, that Coach will be suspended for the rest of season and playoff competition along with being put on probation for the next year. If one incident should occur while on probation, that coach will be banned from participation in the SCC. If the incident happens in the last game of the season, including playoffs, suspension will carry on to the first two games of next season. Umpire must notify the town president within 24 hours of the incident, and then the town president is to notify SCC Commissioners. It is the responsibility of the team manager to enforce this.
2. **Coaches, it is 100% up to you to make sure your fans are acting appropriately and at NO point saying anything negative toward our umpires.**

#### Scheduling Games

A. One of the league commissioners will work to schedule games

1. We will try not to schedule more than 3 games in any given week

B. Make up policy

a. Games that are canceled due to weather or a school event are to be handled as follows:

- i. The home team has one week to contact the opposing coach with alternative dates.
- ii. The opposing coach is required to respond within the same week.
- iii. If the home team does not have any open home dates then they should ask the opposing team if they have any open dates on their field.

b. If you are having trouble with a coach not communicating regarding a re-schedule, please check in with your town representative

15. The format of the league tournament will be determined at a later date and is dependent upon the total number of teams in each age group playing in the tournament. In addition, there will be tournament-specific rules.

#### 16. Rosters

a. Teams will not have a max number of players on their roster. Teams should have a minimum of 9 players making up a roster.

b. Players can only play for 1 team in the SCC League and only 1 team in any age group, regardless of division.

i. A player who is on a 9-10 yr old team may not play on another 9-10 yr old team. If you want to add a player for a game you must add a player from a younger SCC team.

ii. We encourage all teams to have a pool of younger players they can pull from if they will be short players. Please ONLY pull players if you do NOT have enough.

iii. Games will not result in forfeit due to lack of players

c. When submitting a lineup card to the opposing team, coaches must use the players last name.

17. It is the responsibility of the home team to ensure that all applicable rules affiliated with their "home field" of play get reviewed with the visiting coach and umpires prior to the start of the game. Upon completion of the "home field" rules review it is the responsibility of both teams to ensure that no violations occur.

18. Players that depart the game for any other reason besides injury will have their spot in the lineup considered as an out each time that the missing players spot in the batting order comes up.

a. If a player leaves the game due to injury he will not be allowed to re-enter the same game. When his turn in the lineup comes up, he will simply be skipped over.

21. A courtesy runner for the pitcher and catcher is allowed at any time.

a. If your team is batting their entire roster, the player in which recorded the last batted out must be used first and can only be used one time per inning. In the event that the player recorded the last batted out has already been used, the previous batter that recorded a batted out is to be used next.

22. There will be one balk warning per pitcher in age groups 8U - 12U boys.

23. The hosting team will be required to supply 2 newer baseballs / softballs and have 2 other used balls on hand for each game.

26. In the event of inclement weather it is the home team's responsibility to make a decision on playing the game no later than 4:00pm on the day of game. It is the home team responsibility to notify the visiting team and umpires about the cancellation.

27. Bats must meet SCC League rules:

A. PM / 8-10 / 10-12 Bat Rules will be the same. 12-14 Boys will follow IESA Bat Rules.

1. Barrel may not exceed 2 5/8, no drop limit

2. If a player uses an illegal bat and gets a hit with such bat, then that player will be declared as being out and any runners will return to the base they were occupying at the time of the pitch.

3. The out is only specific to the time the illegal bat was discovered
  3. For a second violation in the same game the head coach will be ejected
28. Base and pitching distances will be established by the league.
- a. 8-10 Boys 44' - 60' / 10-12 Boys 50' - 70'
  - b. 8-10 Girls 35' - 60' / 10-12 Girls 40' - 60'

29. We WILL enforce the INF Fly rule for 10-12 baseball.

- **Additional Rules / Notes**

- 10U Softball will start with a 1-1 Count
- All girls softball teams must require infielders to wear a facemask
- 8-10 Girls use 11" Softball / 10-12 & 12-14 Softball will use 12" Softball
- 8-10 Boys & Girls - Max of 8 runs scored per inning / 10-14 No Max Runs